

# ON THE CONFORMAL STRUCTURE OF RANDOM TRIANGULATIONS

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A (planar) triangulation is a graph embedded in the two-dimensional sphere such that all its faces are surrounded by three edges. Consider a random triangulation  $T_n$  chosen uniformly over all triangulations of the sphere having  $n$  faces. The metric structure of  $T_n$  endowed with the graph distance has been studied in depth during recent years. In particular, Le Gall and Miermont recently proved that the metric space obtained from  $T_n$  by re-scaling all distances by  $n^{-1/4}$  converges towards a random compact metric space called “the Brownian map”.

In this talk, we will focus on another aspect of random triangulations. Indeed,  $T_n$  can naturally be considered as a random Riemann surface and one can study its “conformal structure” which is conjectured to be strongly linked to the Gaussian free field. I will present a path to study the conformal structure of random planar maps based on their Markovian exploration by an independent  $\text{SLE}_6$  process.

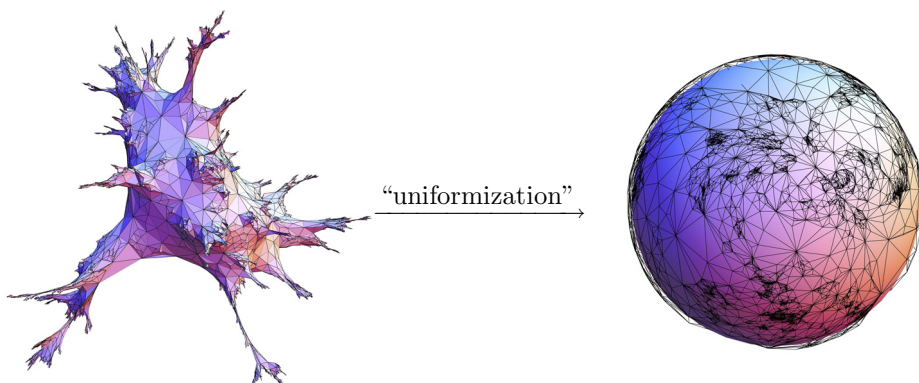


FIGURE 1. A random triangulation embedded not isometrically in  $\mathbb{R}^3$  and an approximation of its uniformization on the two-dimensional sphere.